Project Updates (and some game design tips)

ravencat184

eeeeeeeeeeeeeeeeEEE

I feel like I should know this already, but will it be on this site or on the possible new Scholastic app thing (Homebase I believe it was called)?

---

grendel
(mostly inactive until the forums get moved to home base)
(plato was a great philosopher. he said that **we should be kind to everyone, because everyone is fighting a difficult battle.**)

Project Updates (and some game design tips)

Lead Artist Erika S : admin

@twilightdragon - Not so much of a secret, though if you don't see me in these parts anymore then we'll know I said too much, hahaha! For our 3d modelling our studio/I predominately use Maya LT, though I think they were using Houdini a bit too (but that is all wizard stuff to me). Blender can be used too, ultimately anything that can export a .fbx file is good. For the actual construction of the experience we use Unity engine. I believe our (incredibly talented) animator does animate in Maya.

@catlink Mmmm...maybe? ;) We have a lot of options! Perhaps sometime I'll tell you the story of how I (rather unsuccessfully) tried to review all the combinations, it's a good lesson about permutations.

@nightseeker We will take your ideas under consideration- alas we encountered some technical limitations that relate to this (and I doubt I can say too much more than that), but please don't count us down and out yet! And what you described could be a way of building out a train, the fun thing is modelling is that there are often many ways to achieve a result!

And with that I had better get back to work 😭 But I'll pop in again soon I'm sure!

☆ 9

---

aka GloomSprinkles aaka Admin ErikaS

Project Updates (and some game design tips)

nightseeker12

@erika I HAVE FAITH

☆ 3

---

night
the last corn has been cut,
the last tracks torn up,
but beyond the peaks standing tall

lies fields extending to the shore
and soon we will push through the rainfall
and fill our new home with the dragon's roar

Project Updates (and some game design tips)

darkwizard957

someone said my name..?

0

⚜Wizard⚜
➢Him/He
➢Christian
➢Saxophone
♦Homeschooled
♦Forum sisters~ Fantasy, Glamour, Key
♦Forum brothers~Paradox, Seaquake
♦Triplets~Fallon and Pluto
☾ Co-creator of LLaK: /348431 ☽
Meep the Yeep with Repicheep!~Me

Project Updates (and some game design tips)

Lead Artist Erika S : admin

Hahaha I did mention wizard stuff, yes! Can you teach me Houdini?

Also- before the math police come for me - I mentioned permutations before when I meant combinations (basically discovering how many different possibilities there between different variables) and in briefly looknig this up I discovered I need to go back to math class, but I digress 😕

9

aka GloomSprinkles aaka Admin ErikaS

Project Updates (and some game design tips)

darkwizard957

sorry that is top secret... i am not allowed to teach anyone that...

0

Wizard
➢Him/He
➢Christian
➢Saxophone
♦Homeschooled
♦Forum sisters~ Fantasy, Glamour, Key
♦Forum brothers~Paradox, Seaquake
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Meep the Yeep with Repicheep!~Me

Project Updates (and some game design tips)

nightdragon1273

Hello!
No, don't get confused people, this is a different night than the train night! ~~I just made things more confusing didn't I?~~

0

- -Night - -
He/Him/Nightwing

according to Stormbringer:
Nightwing morph powers; Yay!

Forum family: Stormbringer, seaquake

Project Updates (and some game design tips)

butterflyamber887

There are so much more updates here! I must visit the other MBs more...

1

Bracha

Home is behind, the world ahead, and there are many paths to tread.
Through shadows to the edge of night, until the stars are all alight.

Project Updates (and some game design tips)

cyclonecandy39

@Bracha: they don't have the running person thing though.....

0

Fiona/Elia/☆☆ ₣ɆɆ¢₮ⱤⱠ¢ ʀa̋ɨɲ ☆☆ (Call me any)

Local RP Person!

I'm a Hufflepuff

'Call me a schemer, call me a freak. How can you say that? I'm just... unique.' - Mal (Descendants)

I'm Rotten to the Core

Project Updates (and some game design tips)

nightstorm199

Make it so it can be played on mobile devices, because I use my iPod to get on here

0

I'm nightmare

The icewing nightwing hybrid

I can't tell where the journey will end
but I know where to start...

I'm the real slim shady

Nothing ever comes without a consequence or a cost...

When ever you see a book you book it

Project Updates (and some game design tips)

Brrr-cky B : admin

@Eliza it will be availble for free just like Spirit Animals, Horizon, and our other games :D

@nightmare it will be on both PC as a web game as well as a mobile app!

@Grendel I guess that^^ might answer your question too, but you'll be able to find it on the site to play it or download it as an app. It's the same app as the logos/names I was asking your opinions on before ^_^

@Bracha @Fiona ;)

5

Wings of Fire Book #12: The Hive Queen....it's out now!!

WoFMB: wingsoffire.scholastic.com/forums/topics/344922

SAMB: spiritanimals.scholastic.com/forums/topics/344060

39 Clues: doublecross.scholastic.com/forums/topics/344061

Project Updates (and some game design tips)

wolffighting2768

Hey Becky what is the limit of Gore??? Just wondering, because so I know for RP reasons and stuff...

0

{Zane}

/354852

REMEMBER THE ONES WHO COULDN'T MAKE IT

"Dawn of a New day: 72 hours remaining." Legend of Zelda: Majora's mask.

Project Updates (and some game design tips)

hydrakitten48

Will the SA game graphic quality ever be updated? I know it doesn't have to do the snazzy new game, but it's still related to game design

0

~Fantasy/Lilac~
She/Her
Proud Catholic
Bookish Writer-Editor
Fam: Everyone
BotW: 345247
EST. 10/08/14
~ 1632 stars ~
/352812
/354852

Don't think of this as a goodbye, think of it as a "see you later."

Project Updates (and some game design tips)

maroondragon561

So I'm assuming this will be some sort of new game you and the other mods are working on? It seems really cool. when this thing becomes accessible to the public will we still be able to use the scholastic sight and visit the forums? Or will do away with the forums? I've been wondering

0

TIGER

triplet with Rune and Time.

est.[June21st][2017] ☆2,820☆
Never be afraid to be yourself,
For we're all wonderfully unique,
In our own way.

Rip.

Project Updates (and some game design tips)

vampirehawk1072

I can't wait to see all the options to customize the characters

1

Sirius

Goddess of speed and teleportation

i support #LGBTQ+

she/her

Pitbulls are dogs too!

Queen of grammar.

Project Updates (and some game design tips)

phoenixdragon3358

Game? OH HECK YEA!

Does it include dragons?

I LOVE GAMES!

0

"If were so worried about global warming, why haven't done anything about it?" -T. Silver Smith
USA
call me Silver
RAVENCLAW
Dauntless
Narnian
GUN LOVER
Male
Dab Police Officer 1322
Marine can only be 50% blue banana.

Project Updates (and some game design tips)

dragonmind254

@Erika/GloomSprinkles (AW YIS, BEST NAME)- I've never seen you around before - nice to meetcha!

A'ight, the *real* question- Is you avatar a design concept for the game, or created with an outside source? It's kewl either way, love the BG!

0

☆ Shion ☆

she/her/pinkiebi
#PRIDE
~~*Gone*~~ *Animatin'*
I love y'all
Ayyyy, I'm back, Forumsville!
Please . . . before we go, read /356112.

Project Updates (and some game design tips)

dragonmind254

Wait a sec - You guys use Blender? Or at least know of it/how to use it? OMG HOWWW I've had that for a couple of years now, and still can't figure out how to rig up a heckin' dragon!

HHHOOOWWW, ERIKAAA!!

0

☆ Shion ☆

she/her/pinkiebi
#PRIDE
~~Gone~~ *Animatin'*
I love y'all
Ayyyy, I'm back, Forumsville!
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Project Updates (and some game design tips)

sandwings117

What are you using to make this?

☆ 0

Project Updates (and some game design tips)

secretdragon398

Blender? Hey, I use that sometimes!

☆ 0

Probably not going to update my star count anymore, trouble for the mods
I'm male, by the way. Seems like most forumers are female though

Project Updates (and some game design tips)

dragonmind254

@SecretDragon - OMG, HOW?! All I can figure out how to do is download that whacky little Vincent rig, and do a simple, 3-second animation!! *OY*

☆ 0

☆ Shion ☆

she/her/pinkiebi
#PRIDE
~~Gone~~ *Animatin'*
I love y'all
Ayyyy, I'm back, Forumsville!
Please . . . before we go, read /356112.

Project Updates (and some game design tips)

nightseeker12

@BECKY GET LEAD ARTIST ERIKA S ON HERE I REQUEST A PROGRESS UPDATE

also, I have a guesson the limitations; it has to do with movement, or a lack thereof, doesn't it?

mods let this through

☆ 1

night
the last corn has been cut,
the last tracks torn up,
but beyond the peaks standing tall
lies fields extending to the shore
and soon we will push through the rainfall
and fill our new home with the dragon's roar

Project Updates (and some game design tips)

secretdragon398

Well, @Shion, maybe you could try entering "blender 3d noob to pro wikibooks" in your search engine and see what comes up. Hopefully a page titled "Blender 3D: Noob to Pro - Wikibooks" will show up, if you read that book you'll be a Blender pro by the end of it (would give you link to it, but as you know, links to non-Scholastic websites aren't allowed). If said page doesn't show up, well, I don't think I can give any more advice without violating forum rules.

☆ 0

Probably not going to update my star count anymore, trouble for the mods
I'm male, by the way. Seems like most forumers are female though

Project Updates (and some game design tips)

Brrr-cky B : admin

I've got some new screenshots for you, hot off the press!

I've also got a much larger update post I'm working on that will give more details as to, well, everything. I'm sure it will answer many of your questions so stay tuned for that.

In the meantime, here are a few more insider shots-

And another one-

12

Wings of Fire Book #12: The Hive Queen....it's out now!!

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39 Clues: doublecross.scholastic.com/forums/topics/344061

Project Updates (and some game design tips)

adventureclaws329

NEATO!!! The art tables, that SLIDE!!!! *screams in excitement*

2

fallon
She/Her/Christian
Mod for CC

Sept 2018 ~ March 2019 = 6342★s

Pet ➵ Alpha
➵ Four Bros
BF ➵ Galaxian
➵ Eleven Sisters
Triplets ➵ Wizard & Pluto

*"We are the **many** leaves that connect to the **one** tree."*

Project Updates (and some game design tips)

ghostlynx3316

OOOOOOO THAT'S *SOOO* COOL!!!!!

1

-~Lynx~-
She/Her

#RememberEllysia
#AGMB
#MatchingChristmas

"Christmas is the day that holds all time together."
~Alexander Smith~
Forum Fam: Paradox

Only.....
3 Days Till *Christmas!!!*
Est. 4.29.18

Project Updates (and some game design tips)

nightseeker12

CONFIRMING THAT IS A SLIDE IN THE BACKGROUND IN THE SECOND PIC? THE ONE WITH THE LOOP?
IMAGINE A LITTLE TRAIN GOING DOWN THAT

4

night
the last corn has been cut,
the last tracks torn up,

but beyond the peaks standing tall
lies fields extending to the shore
and soon we will push through the rainfall
and fill our new home with the dragon's roar

Project Updates (and some game design tips)

King Keith F. : admin

A slide fit for a king!!!!

11

ADMIN KEITH F

Project Updates (and some game design tips)

King Keith F. : admin

@Becky did you let everyone know that to use the slide they will need to answer an incredibly difficult math problem given by me??

14

ADMIN KEITH F

Project Updates (and some game design tips)

Lead Artist Erika S : admin

hahaha, I don't use Blender myself, I could never figure it out. Learned Maya first and just stuck with that... I just know that theoretically you could! If you do learn it, you'll earn 500 respect points from me.

Re: that cool pic I have as my avatar: definitely not related in any way (it's opposite day, right?)

Re trains: The answer is far lamer than that nightseeker, we're gonna get a train in there some how, some way (it just may not be as a pet I'm so sorry I'm bummed too, I wanted to make a little pet of myself to follow me around and do my bidding :(((( )

7

aka GloomSprinkles aaka Admin ErikaS

Project Updates (and some game design tips)

adventureclaws329

~~Uh oh....~~

2

⟪ fallon ⟫
She/Her/Christian
Mod for CC
Sept 2018 ~ March 2019 = 6342★s

Pet ➵ Alpha
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➵ Eleven Sisters
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*"We are the **many** leaves that connect to the **one** tree."*

Project Updates (and some game design tips)

Brrr-cky B : admin

Keith stop trying to make kids do your homework for you

15

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Project Updates (and some game design tips)

King Keith F. : admin

SHE KNOWS!!! SCATTER!!!!!!
*Runs away

16

ADMIN KEITH F

Project Updates (and some game design tips)

rainwings289

XD

1

Call me < Andalite >
Proud Christian!
#RavenclawPride
#IDoNotSupportSame-GenderShipping
I am a girl
Fluent in sarcasm ~ My T-Shirt

Project Updates (and some game design tips)

catink63

Is it raining during nighttime in the second picture, or is that just the overall background? It looks so amazziiiiiiing I can't wait!!!!!

0

grendel
(mostly inactive until the forums get moved to home base)
(plato was a great philosopher. he said that we should be kind to everyone, because everyone is fighting a difficult battle.)

Project Updates (and some game design tips)

wolffighting2768

LOLOLLOLO

NICE TRY KEITH!

1

{Zane}

/354852

REMEMBER THE ONES WHO COULDN'T MAKE IT

"Dawn of a New day: 72 hours remaining." Legend of Zelda: Majora's mask.

Project Updates (and some game design tips)

minddragon133

Keith I'll do it

I'm a nerd :D

0

Prof. Magic
Used to be SeaQuake
His/He
Deity of Illusions, Mountains, and Weridness.

Forum Family: Stormb, Vampori, Andal, Drippy, Fanas, Fal, Mighty, Shion, Jade, Wiz, Night, Firef.

Christian
Eager Writer

Project Updates (and some game design tips)

vampirehawk1072

I might try to do the math if it has the Pythagoream theorum in it I should be fine

0

Sirius

Goddess of speed and teleportation

i support #LGBTQ+

she/her

Pitbulls are dogs too!

Queen of grammar.

Project Updates (and some game design tips)

ravencat184

I would never do math to ride a slide for the likes of you.

4

call me *Eliza*

"To the well-organized mind, death is but the next great adventure." ~Albus Dumbledore

Oh yes, oh yes, IT'S SPRINGTIME!

WE are not Forumers.
WE are the Forums.
And we all have the power of Wings of Fire.

We goin' to the other side...

SCHOLASTIC
open a world of possible
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